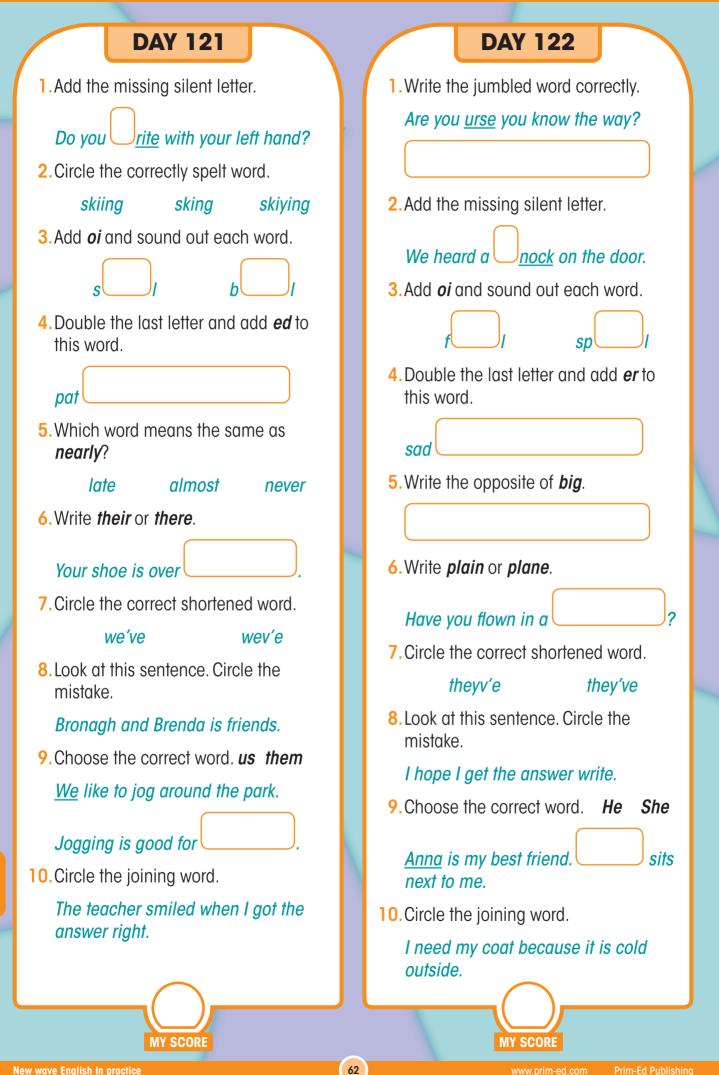
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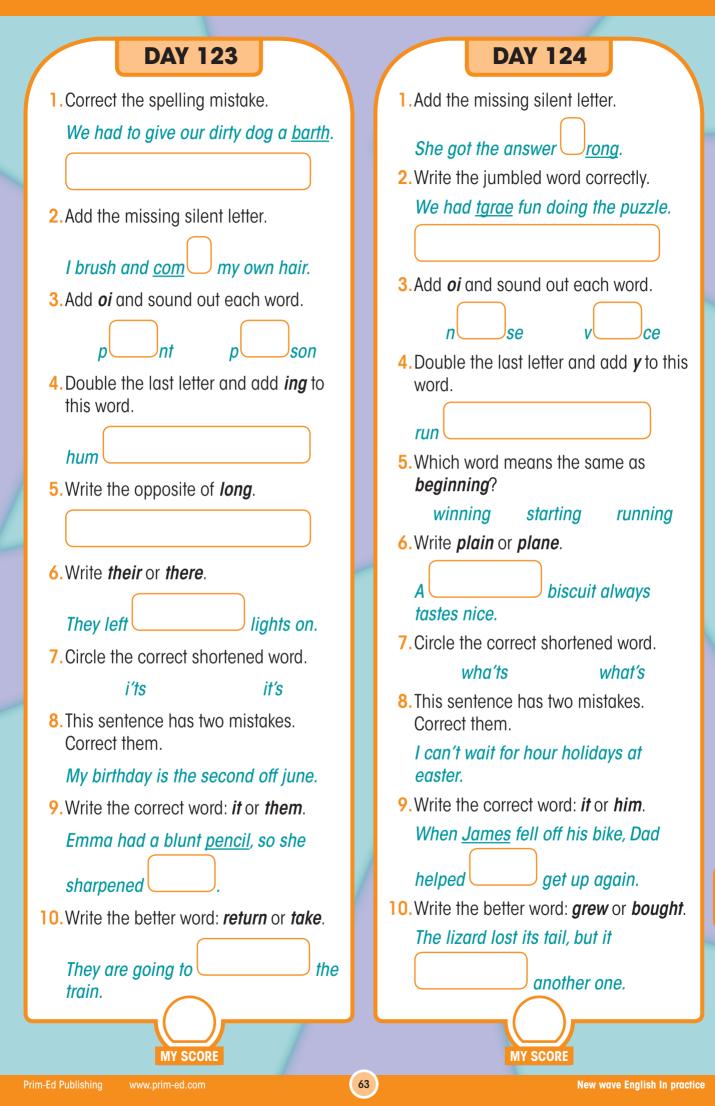
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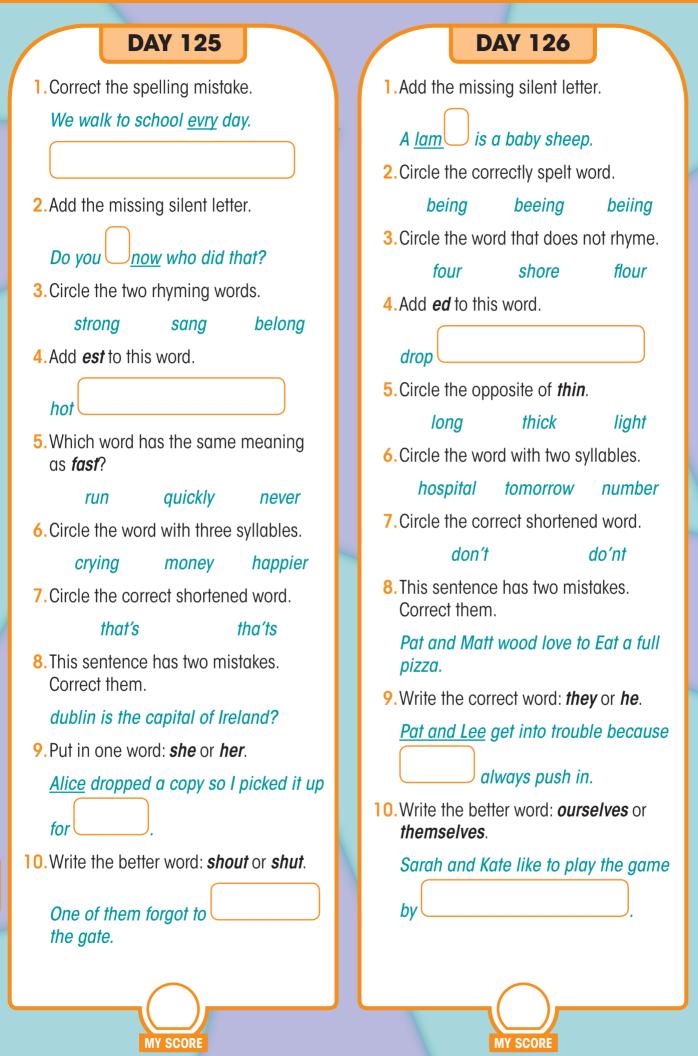
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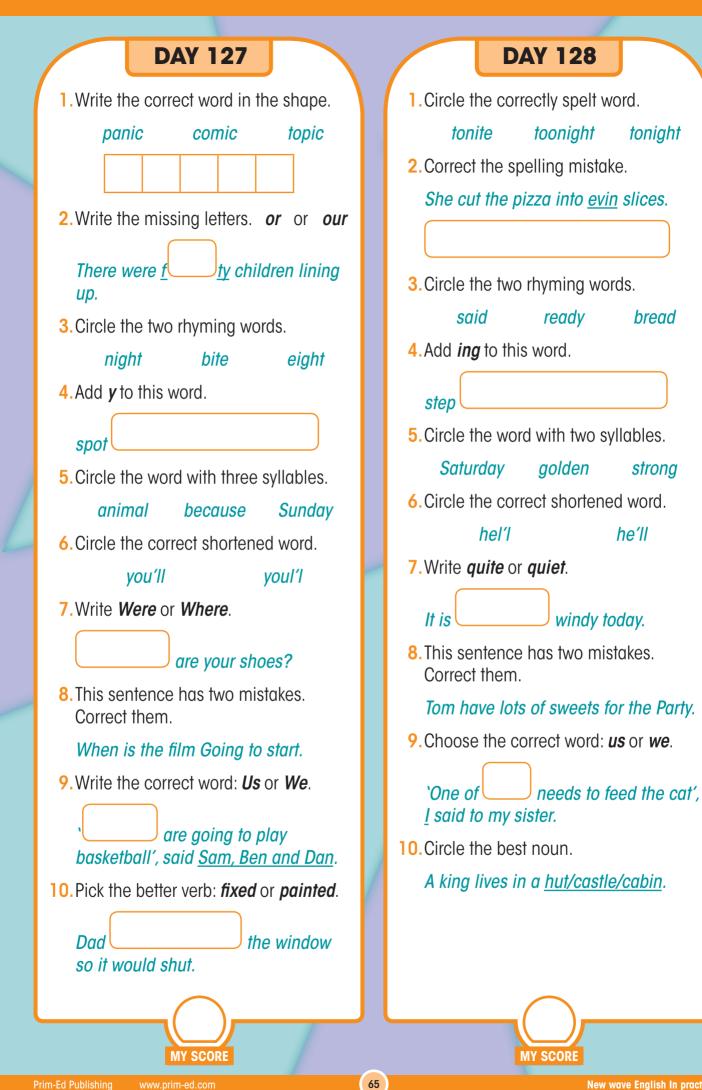
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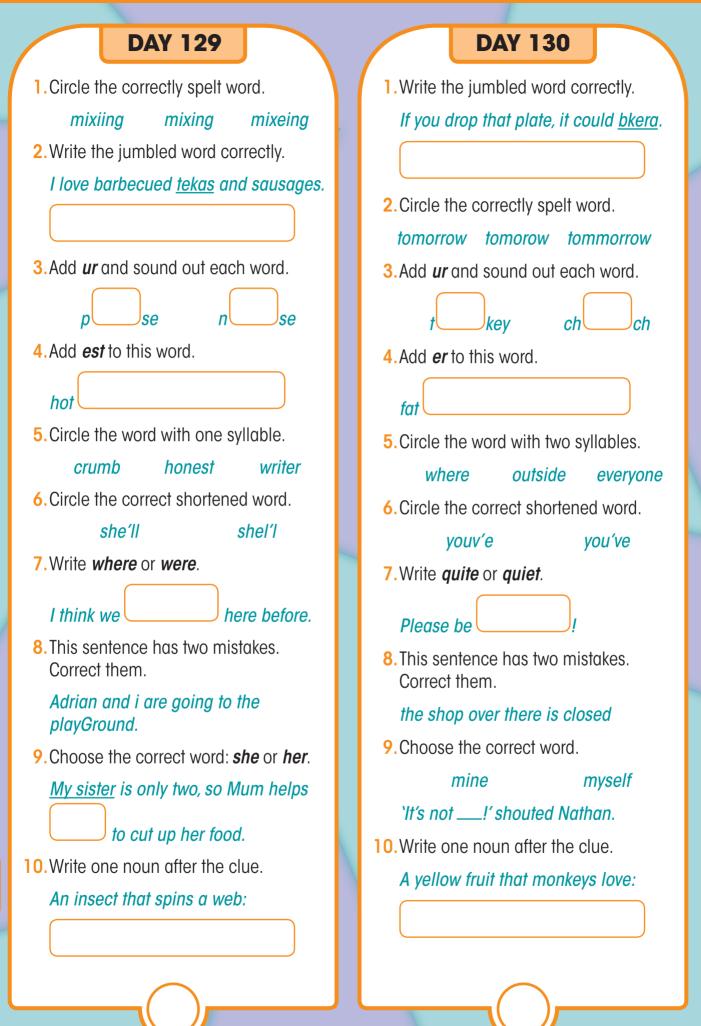




64



JNIT 13



MY SCORE

66

MY SCORE

Answers

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4.	unlikely
5.	dries
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3. 4. 5.	tooth hiking house
3. 4. 5. 6.	tooth hiking house scarves
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3. 4. 5. 6. 7. 8.	tooth hiking house scarves there past tense
3. 4. 5. 6. 7. 8. 9.	tooth hiking house scarves there past tense have finished
3. 4. 5. 6. 7. 8. 9.	tooth hiking house scarves there past tense
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:		rosy
÷		day
:	6.	calves
:		hour
÷		present tense
:	9.	are kept
:	10.	crazy
÷	Day	115
:	1.	bounce
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÷	-	h
		nicer
÷		cub foal lamb
÷	6.	there
÷		blew
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÷		
:		is parking
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:		afternoon
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÷	3.	k
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÷	6.	writing
	7.	gave
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:	7.	rang
÷	8.	Bob .
÷	9.	is mowing
	10.	brightly
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:	4.	riding
	5.	deer tiger zebra
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:	7.	hid
:		March ?
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÷	6.	choose
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÷	8.	was
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÷		quickly
÷	Day	120
÷	1.	street
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÷		kept
÷	8.	
÷	9.	are building
÷	10.	softly
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:	1.	W
÷	2.	
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÷	3.	soil boil
÷		patted
÷	5.	almost
÷	6.	there
÷	7.	we've
÷	8.	is
÷	9.	US
÷		when
÷		122
÷	1.	sure
÷	2.	k
÷	z. 3.	
÷		foil spoil
÷	4.	sadder
÷	5.	small
:	6.	plane
÷	7.	they've
÷	8.	write
÷	9.	She
÷	10.	because
:		123
÷	1.	bath
÷	2.	b
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:	4.	humming
÷	5.	short
÷	6.	their
÷	7.	it's
÷	8.	of June
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÷	10.	take
:		124
÷	1.	W
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-	z. 3.	noise voice
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÷		runny
÷	5.	starting
:	6.	plain
÷	7.	what's
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	9.	him

10.	grew	5.	outside
	125	6.	you've
	•	7.	quiet
1.	every		Ŧ
2.	k	8.	
3.	strong belong	9.	mine
4.	hottest	10.	banana
5.	quickly	Dav	131
6.	happier	1.	b
		2.	
	that's	Ζ.	year
	Dublin .	3.	bleed
9.	her	4.	enjoyment
10.	shut	5.	no
Dav	126	6.	men
1.	b	7.	
2.	being	8.	
	flour	9.	
4.	dropped	10.	hungry
5.	thick	Dav	132
	number	1.	quiet
	•		
	don't	2.	quick
8.	would eat	3.	purple return
9.	they :	4.	sadness
10.	themselves	5.	war
	127		people
-		7.	?
1.	comic		-
2.	or	8.	but
3.	night bite	9.	gloves
4.	spotty	10.	ripe
	animal		133
		1.	
	you'll		busy
7.	Where	2.	k
8.	going ?	3.	crush
9.	We	4.	hopeful
10.	fixed	5.	know
		6.	
-	128		
1.	tonight	7.	
2.	even	8.	if
3.	said bread	9.	London
4.	stepping	10.	creaky
	golden		134
	he'll	1.	
	quite	2.	
8.	has party	3.	Thursday curtain
9.	US	4.	careless
10	castle	5	wore
	•		feet
	129		
1.	mixing		?.
2.	steak		when
3.	purse nurse	9.	snakes
	hottest	10.	lovely
	crumb		
	•	-	135
	she'll	1.	W
	were	2.	el
8.	l playground	3.	winter finger
9.	her		badly
	spider		draw
-	130	0.	peach
1.	break	7.	Mr Bishop .
2.	tomorrow	8.	and
	turkey church	9.	highest
	fatter		oldest

8. present tense

3.

2. ankle

ai

4.

fatter

10. oldest

Unit 10

ice ace



List Words	Practise	Practise	T	D
twice				
price				
spice				
slice				
ice-cream				
rice				
advice				
mice				
voice				
ace				
disgrace				
trace				
space				
place				
race				
face				
January				
because				

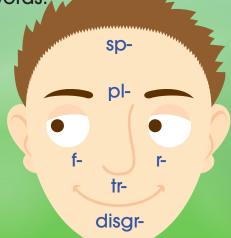
Word Building

 Use the letters in the ice-cream to make 'ice' words.



More Word Building

2. Use the letters in the face to make 'ace' words.



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Crossword

3. Use list words to solve the crossword.

Across

- 2. A playing card with a single symbol.
- 5. A competition between runners.
- 7. Two times.
- 9. A particular position.
- 12. Cereal grains.
- **13.** Gap.
- 14. You add this to flavour food.
- 15. Ideas, help, hints.

a ____.

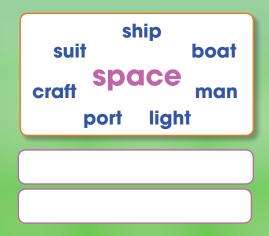
17. His bad behaviour was

Down

- 1. Mark, sign or evidence.
- 3. The 1st month.
- ✗ 4. Plural of mouse.
 - 6. He left work ____ he was ill.
 - 8. Soft, frozen, milky dessert.
 - **9.** Cost.
 - 10. The part of your head where your nose and eyes are.
 - 11. A piece, portion or wedge.
 - 16. The power of speech.

Word Challenge

 Make two compound words using the word 'space'.



Syllables

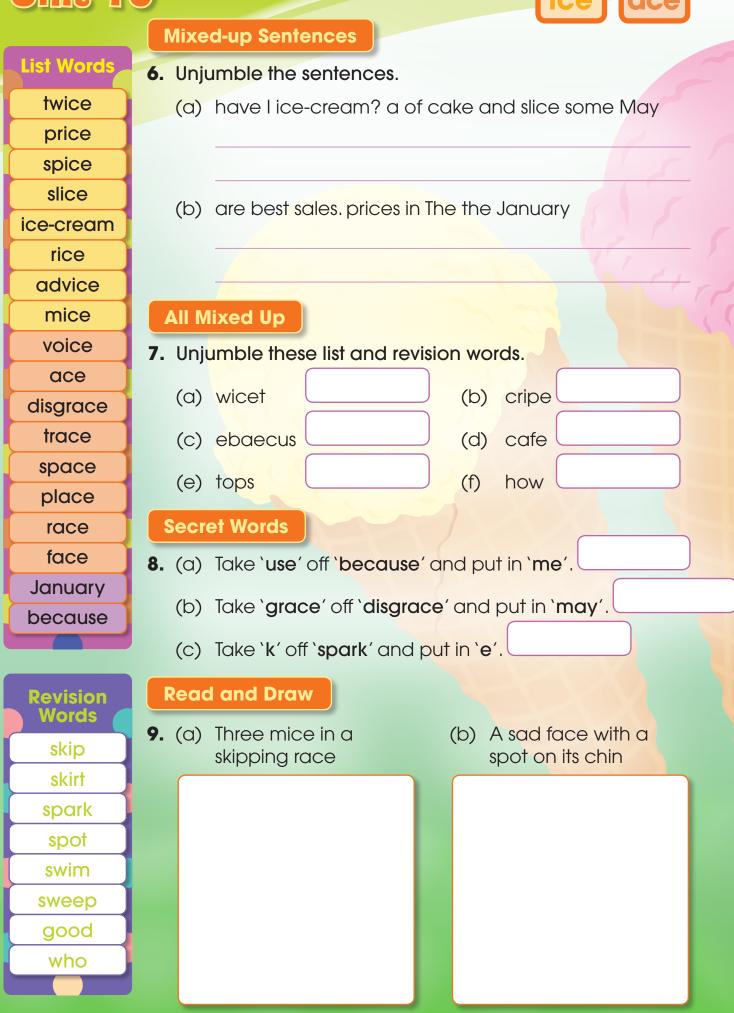
14.

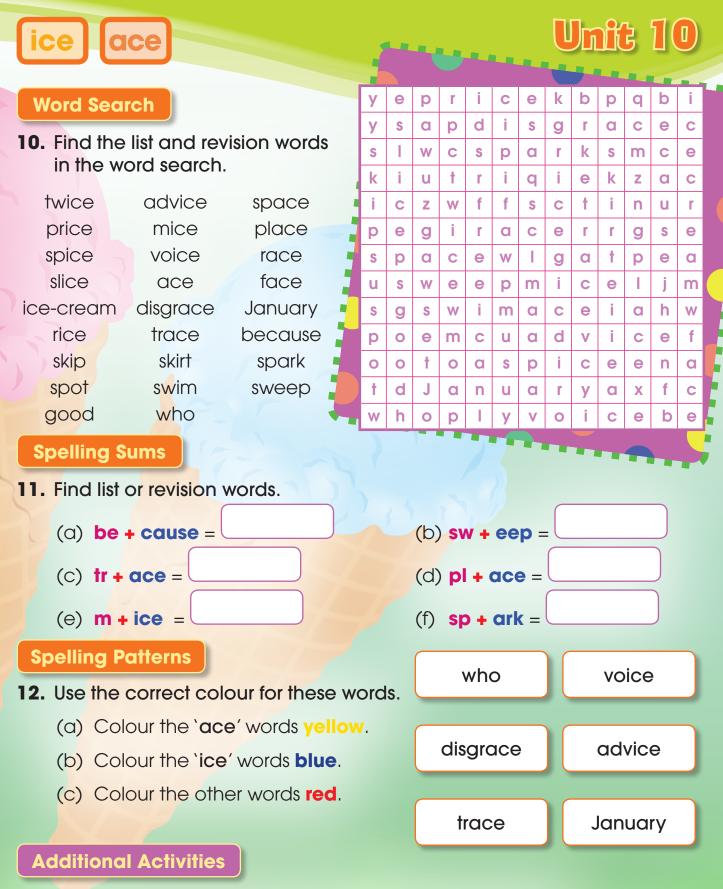
5. Add the missing syllable to finish the list word.



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Unit 10





- (a) Write two more `ace' words and two more `ice' words. Check your spelling.
 - (b) Use a dictionary to write a definition for each of your new `ace' and `ice' words.
 - (c) Write four sentences, each containing one of your new `**ace**' and `**ice**' words.

Unit 10

ice, ace

List Words	Word Building
twice	_
price	prices, priced, pricing
spice	spices, spiced, spicy, spicier, spiciest
slice	slices, sliced, slicing
ice-cream	ice-creams
rice	_
advice	_
mice	mouse
voice	voices, voiced, voicing
ace	aces
disgrace	disgraces, disgracing, disgraced
trace	traces, tracing, traced
space	spaces, spacing, spaced
place	places, placing, placed
race	races, racing, raced
face	faces, facing, faced
January	—
because	
Revision Words	Word Building
skip	skips, skipping, skipped
skirt	skirts, skirting, skirted
spark	sparks, sparking, sparked
spot	spots, spotting, spotted
swim	swims, swimming, swam, swum
sweep	sweeps, sweeping, swept
good	better, best
who	_

У	е	р	r	i	С	е	k	b	р	q	b	i
У	S	а	р	d	i	S	g	r	a	С	е	С
s	I	W	С	S	р	а	r	k	S	m	С	е
k	i	u	†	r	i	q	i	е	k	Z	а	С
i	С	Z	W	f	f	S	С	†	i	n	u	r
р	е	g	i	r	a	С	е	r	r	g	S	е
S	р	a	С	е	W	Ι	g	а	†	р	е	а
u	S	W	е	е	р	m	i	С	е	I	j	m
S	g	S	W	i	m	a	С	е	i	а	h	W
р	0	е	m	С	u	a	d	V	İ	С	е	f
0	0	†	0	а	S	р	i	С	е	е	n	а
†	d	J	a	n	U	а	r	y	а	Х	f	С
W	h	0	р		у	V	0		С	е	b	е

Unit Focus

 This unit focuses on words with 'ice' or 'ace'. The 'ce' in each word makes a soft 'c' sound. This unit also includes two common, high frequency words, 'January' and 'because'.

Teaching Points

- Identify the soft c sound in each word. (`c' is soft when followed by `i', `e' or `y'.)
- Sort the list words into 'ice' and 'ace' words and brainstorm other words to add to each list.

Rules

- `e' goes away when `ing' comes to stay.
- 'y' changes to 'i' when 'er' or 'est' is added.

Dictation

- 1. It's a **disgrace** that this **spice** is **twice** the **price** of the one In our supermarket!
- Take my advice, there is no space in this place because of the sacks of rice.
- 3. There is no trace of the mice that ate the ace of spades!
- On the first of January Dad takes us for an ice-cream and a slice of cake.
- 5. We could hear the **voice** of the judge but not see his **face** when he told us who won the **race**.

Answers

- 1. twice, price, slice, spice, ice-cream
- 2. space, place, race, disgrace, trace, face

3.	Acros 2. 5. 7. 9. 12.	ace race twice place rice	5. 6.	(c)	ice-cream because May I have a s some ice-crear The best prices January sales.	n?		
	14. 15. 17. Dowr	•	7.	(0) (C) (e)	twice because spot	(b) (d) (f)	price face who	
	1. 3. 4.	trace January mice	8.	(c)	became spare	(b)	dismay	
	6. because 8. ice-cream 9. price		 9. Teacher check 10. See Word Search 					
	10. 11. 16.	face slice voice	11.	(0) (C) (e)	because trace mice	(b) (d) (f)	sweep place spark	
4.	spac spac	eeship, eeraft, eeman, eesuit	12.	(a) (b) (c)	yellow – trace, blue – voice, a red – who, Jan	dvice		

House of dreams

ANALYSIS

A narrative tells about a series of events, often involving fictitious characters.

Read the **narrative** about Peter's dream.



House of dreams

Once upon a time there was a boy called Peter who lived with his parents in a small cottage. They were so poor that they didn't always have enough food and Peter sometimes had to go to bed hungry.

Many nights when he finally fell asleep in his cold bed, he had the same dream. He was living in a big warm house with a huge table covered with food. Sitting around the table, dressed in rags, were about twenty children, hungrily eating. Peter was sitting at one end of the table, with a happy smile on his face. He was dressed in beautiful clothes and looked rich and happy. As Peter woke up, he seemed to fade out of the picture and the food faded too. The children looked so sad and disappointed. Peter had real tears in his eyes because he was crying for those poor hungry children.

Peter decided that he had to make his dream about helping children come true. He didn't know where he was going, but he knew that he just had to go. He trudged along the road for two days, feeling tired and hungry. While resting beside the road, he heard a weak groaning noise. He climbed over the ditch and went to investigate. There was an old man, unable to move, lying beside some bushes. Peter shared his food and water with the man, who asked him to go to the big house at the top of the hill and ask for help. Peter knocked on the door, hoping that the people would be kind and helpful. They agreed to send a horse and cart to bring the old man up to the house.

As soon as the servants saw the old man they bowed and raced to help him. He was the owner of the big house and all the land around it. Robbers had attacked him, stolen his money and his clothes and had left him for dead. Peter was a hero for saving him and they invited him to stay there for a few days.

Finally, the old man recovered and sent for Peter. He asked why he was travelling and when Peter told him about his dream, the old man was so interested that he decided to make the dream come true. He opened his house to poor hungry children and invited Peter to stay there and live his dream.

Partner activity

1. Tell your partner about a dream that you have had.

Remember to tell: Who was in your dream?

Where and when did it happen? How did your dream start?

Was there a problem and what was it?

How was the problem solved?

Have you had this dream more than once?

Class activity

2. Choose one of these characters and situations to perform for the class.

Pretend that you are Peter and tell about your dream.

Pretend that you are Peter; knock on the door and tell the servant what has happened.

Pretend that you are the old man and tell how you were attacked.

Structure of a narrative

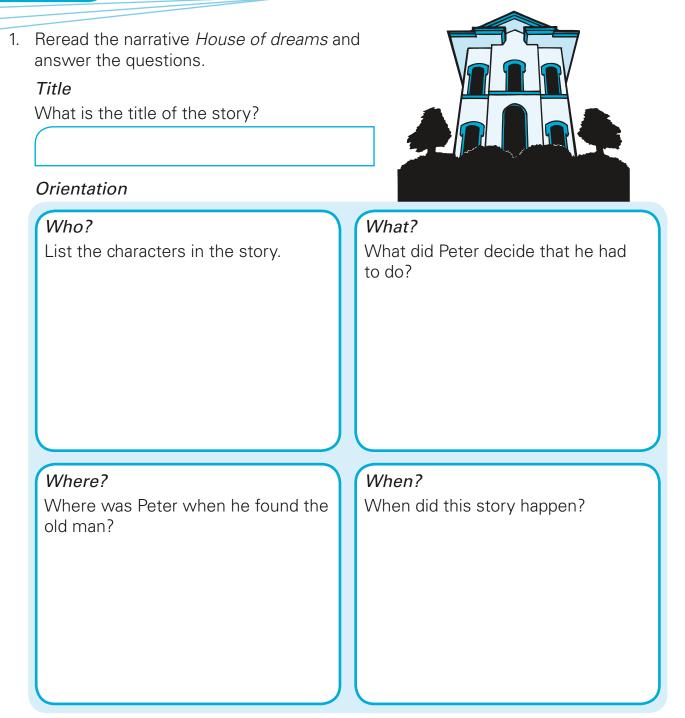
Structure

Title:	Indicates what the story is about.						
	Gets the attention of the reader.						
Orientation:	Who – Main characters and possibly minor characters						
	What – Initiating event that starts the story						
	Where – The setting or location						
	When – Time the story takes place						
Complication:	The problem which involves the main character(s)						
Resolution:	How the problem is solved						

The English workbook



ANALYSIS Structure of a narrative



Complication

What was Peter so worried about that he decided to leave home?

Resolution

How did the old man help Peter?

Reading for information

1. True or false? Tick the correct box.

(a) Peter had the same dream many times.	\bigcirc true \bigcirc false
(b) Peter's parents were rich.	\bigcirc true \bigcirc false
(c) Peter had a horse.	\bigcirc true \bigcirc false
(d) The old man's clothes were dusty and torn.	\bigcirc true \bigcirc false
(e) The old man had been attacked quite close to home.	\bigcirc true \bigcirc false

Reading for understanding

- 1. Why do you think other people travelling along the road hadn't found the old man?
- 2. Why didn't Peter think that the old man was rich when he first saw him?
- 3. Do you think Peter was a kind boy?

Explain why you think this. _____

4. Why did the old man want to make Peter's dream come true?



 \bigcirc yes \bigcirc no

Applying your knowledge

One good turn deserves another.

- 1. Explain to a partner or your class what this saying means. You could use the story *House of dreams* to help your explanation or you may like to think about how somebody rewarded you for doing them a good turn.
- 2. Write your answers in the table below.
 - (a) List three good things you have done for others.
 - (b) Who did you help?
 - (c) Did something good happen because of what you did?
 - (d) What was it?

An example has been completed for Peter.



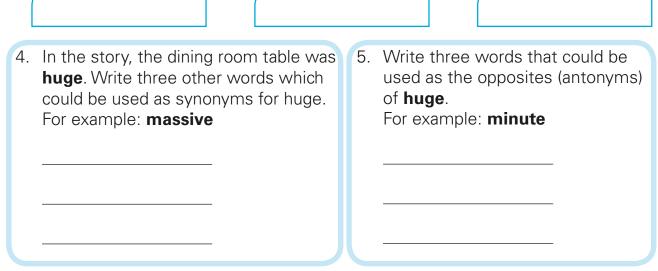
Good turn	Who was helped?	Rew	ard	What was your reward?
Got help	Old man	Yes	No	He fed children and let me stay
		Yes	No	
		Yes	No	
		Yes	No	

Vocabulary

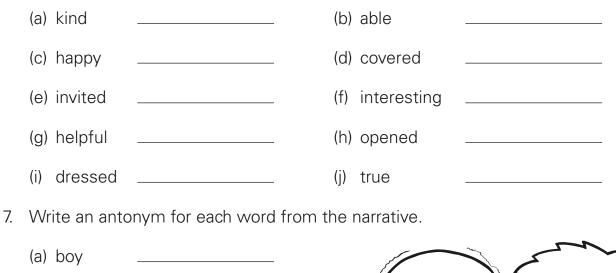
'Beautiful' is a word used in the story to describe clothes. Words used to describe nouns (naming words) are called adjectives.

1. Look through the story and find six adjectives (descriptive words).

- 2. Write six other words (adjectives) which could be used to describe a cottage. For example: pretty.
- 3. 'Small' is the word used to describe the cottage where Peter lived. Write three words which mean the same as **small** (synonyms).



6. **Un** is a prefix which means not, opposite or the reverse. Use **un** in front of these words from the story to make antonyms.



 (a) boy

 (b) poor

 (c) old

 (d) cold

There are many ways to represent a single sound in the English language.

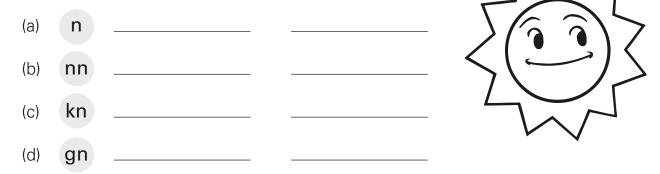
For example, **n**, **nn**, **kn**, **gn** all make the same sound.

1. Circle the **n** sound in these words.

WORKING WITH THE TEXT

groaning	runner	k n o c k e d	sign	hungry
k n o w	invited	gnome	winner	finally

2. Give two examples of your own for each of the ways to make **n**. Use a dictionary to help you spell them correctly.



 Make up a 'word snake' using as many n words as you can. Ask a partner to separate the words. For example:



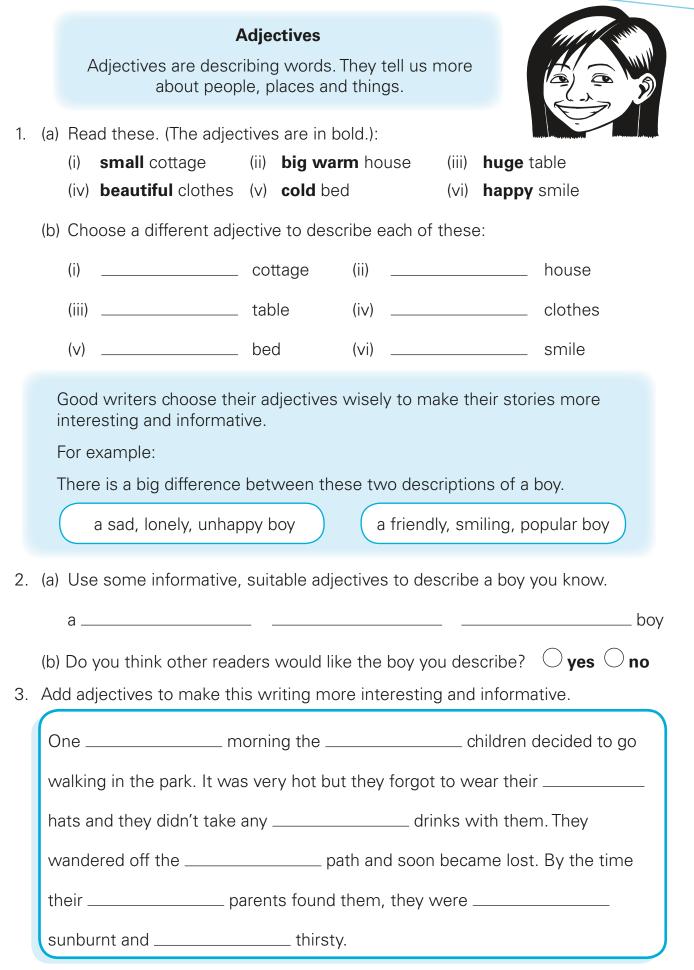
4. Complete these words using the correct 'n' sound.

(a) gri___ing (b) ___aw (c) ___ock

- (d) _____eat (e) _____ee (f) desi_____
- 5. Find a rhyming word for each of these ${\bm n}$ words.

(a) night	(b) gnash
(c) dinner	(d) wagon
(e) knife	(f) land

LANGUAGE FEATURES

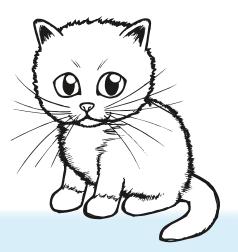


Punctuation: commas

Commas are needed to separate words in lists.

For example: a huge, delicious, tuna, lettuce and tomato sandwich

- 1. Add commas to separate the adjectives.
 - (a) the bright sunny cloudless sky
 - (b) a wonderful kind generous man
 - (c) the cute cuddly fluffy kitten
 - (d) the snappy noisy annoying dog



Paragraphs

Paragraphs make stories easier to read and understand by breaking them into parts.

Short, simple stories sometimes have only three paragraphs—a beginning, a middle and an ending—but most stories have a lot more paragraphs or parts.

1. Look at the story *House of dreams* and count the paragraphs.

Writers use a new paragraph for a new idea. They start with a capital letter and the first word is sometimes indented. A space should be left between paragraphs.

2. Answer these questions about the paragraphs in *House of dreams*.

(a) How many paragraphs are there?	
(b) What is the last word in Paragraph 1?	
(c) What is the first word in Paragraph 3?	
(d) Does the first word in every paragraph start w	vith a capital letter? \bigcirc yes \bigcirc no
(e) What is the first word in the last paragraph?	?
(f) Why do writers use paragraphs?	

WRITING

Parts of a narrative

A story = Characters + Complication + Resolution

Characters:	are described so that the reader can 'see' and 'understand'
	them. Good writers make their characters seem real and
	interesting by telling us what they look like, their personality
	and what they are likely to do.

Complication: the problems facing the character. It is something the main character wants to happen and what stops him/her from getting it.

Resolution: tells how the problem is solved. The main character must do something about the problem. If there is no action, there is no story.

Let's see how this works with some well-known fairytales.

TITLE:	Hansel and Gretel
ORIENTATION:	
Characters (appearance,	<i>Hansel and Gretel</i> —young, sad, obedient, clever, frightened, kind
personality, likely actions)	<i>Stepmother</i> —jealous, selfish, cruel
	<i>Father</i> —weak, gentle, trusting
	Witch—poor eyesight, ugly, wicked, greedy
Setting/location	Forest
Time	Once upon a time

INITIATING EVENT:

What event starts the action?	Stepmother tries to get rid of the children.
How does this involve the characters?	The children are left in the forest.

What problems do the characters have?	The children are captured by the witch.
What caused the problem?	The witch wanted to fatten them up and eat them.

RESOLUTION:

How are the		
problems	Gretel pushed the witch into the oven.	
solved?		

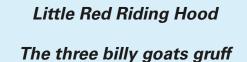
CONCLUSION:

What happened in the end?	The children escaped and lived happily ever after with their father.
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Sequencing

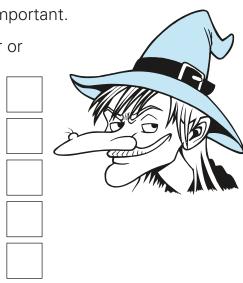
The order in which events happen in a story is very important.

- 1. Write numbers 1–5 in the boxes to correctly order or sequence these events from *Hansel and Gretel*.
 - (a) The witch was pushed into the oven.
 - (b) They lived happily ever after.
 - (c) Their stepmother took them into the forest.
 - (d) Hansel was kept in a cage.
 - (e) The children couldn't find their way home.
- 2. Choose a fairy story from the list below and use the framework on the next page to outline this story.



Cinderella

Sleeping Beauty



|--|

ORIENTATION:

Characters (appearance, personality, likely actions)	
Setting/location	
Time	

INITIATING EVENT:

What event starts the action?	
How does this involve the characters?	

COMPLICATION:

What problems do the characters have?	
What caused the problem?	

RESOLUTION:

	How are the		
solved?	problems		
	solved?		

CONCLUSION:

What happened
in the end?

WRITING Writing a narrative

Choose a topic from the box below and write a narrative. Use the plan first.

My hero In trouble again	A helping hand My dream came true	My special friend A lucky escape		
TITLE:				
ORIENTATION:				
Characters (appearance, personal	ity, likely actions)	Setting/ location	Time	
λ.				

INITIATING EVENT:

What event starts the action?	How does this involve the characters?

COMPLICATION:

What are the problems?	What caused the problems?

RESOLUTION:

How are the	
problems	
solved?	
oorroa.	

CONCLUSION:

What happened	
in the end?	

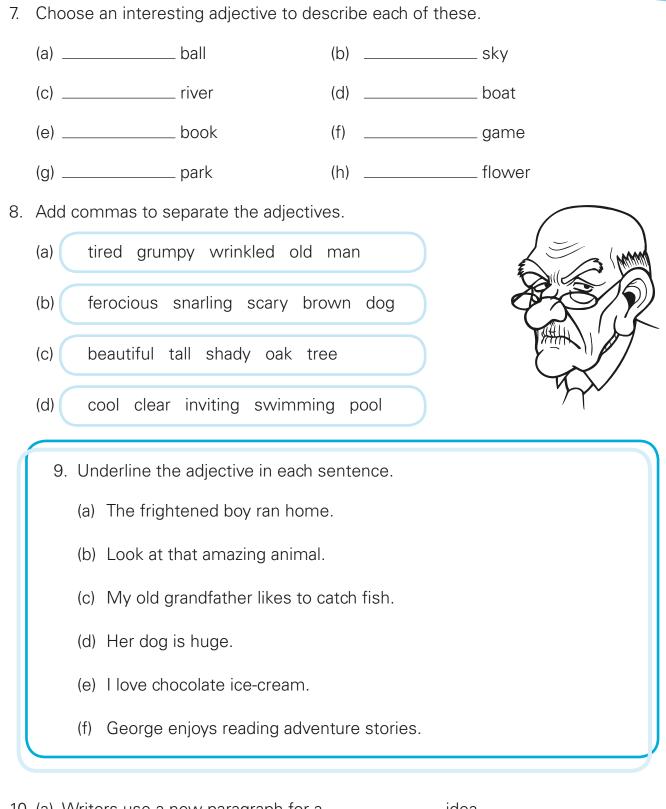
WRITING

When you have completed your story, proofread and edit it using the following questions as a guide.

Checklist	
Title of the narrative:	
Title:	
Does the title indicate what the story is about?	
Does it get the attention of the reader?	$ \bigcirc$ yes \bigcirc no
<i>Orientation:</i> Does the beginning draw readers into the characters' world?	⊖ves ⊖no
Are the characters believable?	
Do their actions fit their personalities?	\sim
Is the setting realistic?	
Initiating event: Is the problem known at the beginning of the story?	
<i>Complication:</i> Is the problem believable?	O yes O no
Are the events in sequence?	🔾 yes 🔾 no
<i>Resolution:</i> Does the resolution grow naturally from the complication? Have the problems been solved?	
<i>Conclusion:</i> Is the ending satisfying to the reader?	Oyes Ono
 Punctuation and spelling: Have you: used a dictionary or asked someone to check your spelling? included punctuation such as capital letters, full stops and commas? started a paragraph for each new idea? 	O yes O no
<i>Vocabulary:</i> Have you used some interesting adjectives?	\bigcirc yes \bigcirc no

1. Choose a title from the box and plan and write a narrative in full on a separate sheet of paper. Plan your narrative using the framework on page 65.

			ne sad prin ne princes		ant	A brave knig The magic fo		The invisible witch
2.	(a)	A n	arrative ha	s four par	ts, wh	nich are a t		, an orientation, a
		C			and a	a r		
	(b)	The	orientatic	on tells wh	0,			and when.
	(c)	The	resolution	n tells how	v the p	problem is		
3.	(a)	Syn	onyms are	e words w	hich h	nave the same,	or sim	ilar
	(b)	Wri	te three sy	nonyms f	or the	e word 'nasty'.		
4.	(a)	Ant	onyms are	e words w	ith the	э		meaning.
	(b)	Wri	te antonyr	ns for the	se wo	ords.		
		(i)	unkind _			(ii)	happy	
		(iii)	ugly _			(iv)	fat	
		(∨)	tall _			(vi)	long	
		(∨ii)	quick _			(viii)	good	
5.	Cir	cle t	he letter c	r letters m	naking	g the n sound i	n these	words.
	(a)	k n	ife	(b)	n u t		(C)	running
	(d)	sig	g n	(e)	nig	h t	(f)	k n i g h t
6.	. Write five descriptive words (adjectives) to describe your bedroom.						our bedroom.	
	\int				\bigcap			
					\sim]	L



10. (a) Writers use a new paragraph for a _____ idea.

- (b) Paragraphs start with a _____ letter and the _____ word is sometimes indented.
- (c) A ______ should be left between paragraphs.

Page 52 – Evaluation

- 1. Teacher check
- 2. (a) An exposition can be in the form of a(n) *essay, letter or advertisement.*
 - (b) An exposition usually has: *a title, an introductory statement, arguments and a conclusion.*
- 3. (a) The title tells *us what the exposition is about.*
 - (b) The overview tells what the writer *thinks about the subject*.
 - (c) The *reasons* are arguments to persuade the audience.
 - (d) The conclusion is the *final comment and summing up*.

Answers may vary

4. (a) run (b) climb (c) skip(d) throw (e) hop (f) jump

Page 53 – Evaluation

- 5. (a) large, enormous, huge
 - (b) hazardous, unsafe
- 6. (a) football (b) basketball
 - (c) classroom (d) playground
 - (e) afternoon (f) cupboard
 - (g) lunchtime (h) bathroom
 - (i) outside (j) whiteboard
- 7. (a) it's
- (b) can't
- (c) aren't (d) don't
- (e) haven't (f) you've
- (g) I'd (h) couldn't
- 8. Last Friday, Tom and Frank rode to the park and found a lost dog. Tom checked his tags. On the collar was the dog's name, Charlie.
- 9. (a) question mark (b) full stop
 - (c) full stop (d) question mark
- (e) question mark (f) full stop

Narrative 1 House of dreams: pages 54–69

Page 55

1–2. Teacher check

Page 56

1. *Title*

House of dreams

Setting

- Who Peter, old man, servants
- What Help hungry children
- $\pmb{Where}-Resting \ beside \ the \ road$
- When Once upon a time
- Complication

He was worried about the poor, hungry children and how they needed food.

Resolution

He helped Peter make his dream come true and opened his house to poor, hungry children. He also asked Peter to live in the house.

Page 57

1. (a) true

Reading for information

- (b) false (c) false
- (d) true (e) true
- Reading for understanding
- 1. He was in a ditch
- 2. He was weak, with no money or clothes
- 3–4. Teacher check

Page 58

Applying your knowledge

- 1–2. Teacher check
- Teacher check. Answers may include: small, poor, hungry, cold, big, warm, huge, happy, beautiful, rich, sad, disappointed, tired, weak, groaning, old, big, kind, helpful

Page 59

- 2. Teacher check. Answers may include: cute, old, small, cosy, snug, rickety, ugly, drab
- 3. Teacher check. Answers may include: little, minute, teeny, wee, mini, petite
- 4. Teacher check. Answers may include: large, gigantic, big, enormous
- 5. Teacher check. Answers may include: small, little, tiny, mini, wee
- 6. (a) unkind (b) unable
 - (c) unhappy
- (d) uncovered
- (e) uninvited (f) uninteresting
- (g) unhelpful (h) unopened
 - (j) untrue
- (i) undressed7. Answers may vary
 - (a) man
 - (c) new, young (d) hot, warm

(b) rich, wealthy

stion mark

e park and

ANSWERS

Page 60

- 1. Groaning, runner, knocked, sign, hungry, know, invited, gnome, winner, finally
- 2-5. Teacher check

Page 61

1–3. **Teacher check**

Page 62

- 1. (a) The bright, sunny, cloudless sky
 - (b) A wonderful, kind, generous man
 - (c) The cute, cuddly, fluffy kitten
 - (d) The snappy, noisy, annoying dog
- 1. Teacher check
- 2. (a) 5 (b) hungry (c) Peter
 - (d) yes (e) Finally
 - (f) To make their writing easier to read and understand. (Answers may vary)

Page 64

- 1. (a) 4 (b) 5 (c) 1
- (d) 3 (e) 2
- 2. Teacher check

Page 65

Teacher check

Page 66

Teacher check

Page 67

Teacher check

Page 68 – Evaluation

- 1. Teacher check
- 2. (a) A narrative has four parts, which are a title, an orientation, a complication and a resolution.
 - (b) what, where
 - (c) solved
- (b) Teacher check 3. (a) meaning
- 4. (a) opposite (b) Teacher check
- 5. (a) **kn**ife (c) ru**nn**ing (b) **n**ut
- (d) sign (f) **kn**ight (e) **n**ight
- 6. Teacher check

Page 69 – Evaluation

7. Teacher check

- 8. (a) tired, grumpy, wrinkled, old man
 - (b) ferocious, snarling, scary, brown dog
 - (c) beautiful, tall, shady, oak tree
 - (d) cool, clean, inviting, swimming pool
- 9. (a) frightened(b) amazing (c) old
 - (e) chocolate (f) adventure (d) huge (b) capital, first
- 10.(a) new
 - (c) space

Report 1 Elephants: pages 70-86

Page 71

1–2. **Teacher check**

Page 72

1. Title Elephants Classification mammal Description Teacher check Conclusion: Because their numbers are decreasing

Page 73

Reading for information

- 1. (a) true (c) false (b) true
- (d) false (e) true Reading for understanding
- 1. Asian elephants are easier to train.
- 2. Poachers are only interested in their tusks.
- 3. 3 years, They feed on their mother's milk.
- 4. Answers may include: work, forests, transport, parades, tourist attractions

Page 74

Applying your knowledge

- 1. Elephants are in danger of disappearing.
- 2 3. **Teacher check**
- 1. (a) poachers
 - (c) Herbivores (d) protected
 - (e) transferring (f) tusks, teeth

(b) mammals

(g) decreasing

Page 75

2. Teacher check